

# MAKE A GUITAR

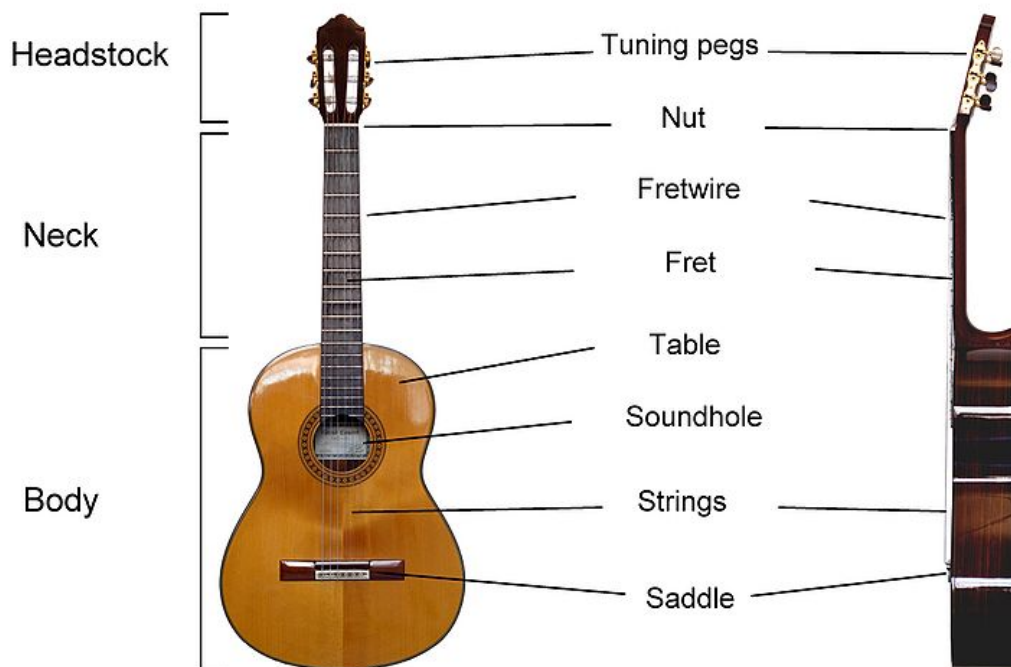
## LESSON/ACTIVITY PLAN

### OBJECTIVE:

1. Students will identify the parts of a guitar and understand how the instrument makes its sound.

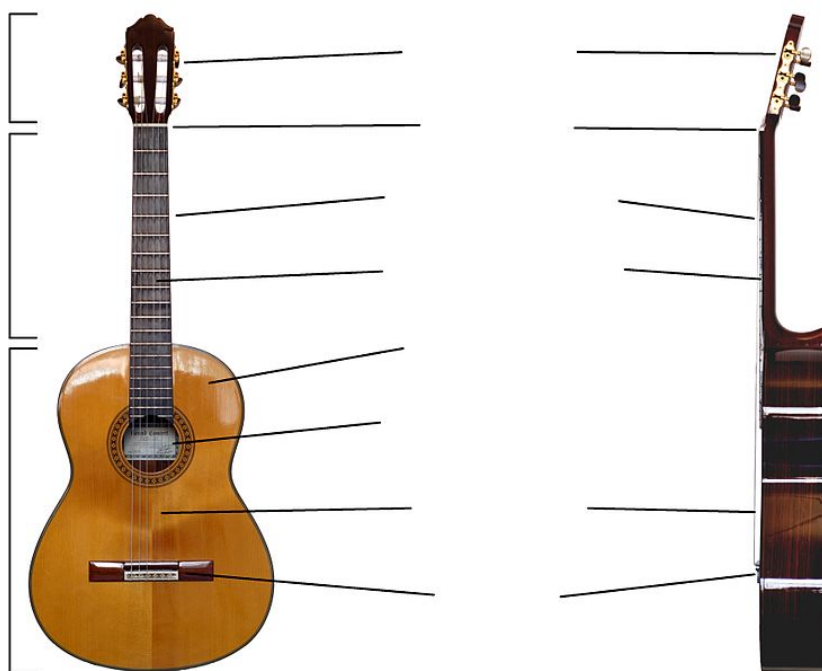
### ACTIVITIES:

1. Look at and learn all the parts of a standard acoustic guitar:



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2. After you've studied the names of the parts, see if you can label a blank diagram.



"Classical Guitar not labelled". Licensed under CC BY-SA 2.0 de via Wikimedia Commons - [https://commons.wikimedia.org/wiki/File:Classical\\_Guitar\\_not\\_labelled.jpg#/media/File:Classical\\_Guitar\\_not\\_labelled.jpg](https://commons.wikimedia.org/wiki/File:Classical_Guitar_not_labelled.jpg#/media/File:Classical_Guitar_not_labelled.jpg)

3. Make your own! This video gives an easy, step-by-step breakdown so that you can make your own rubber band guitar.

<http://www.wikihow.com/Make-a-Rubber-Band-Guitar>

While putting your rubber band guitar together, use terminology learned from looking at the diagrams. Discuss what makes the sound, and talk about how sound is amplified.

STANDARDS:



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These activities most closely align with the following Minnesota K- 12 Academic Standards in the Arts. Aspects of these activities may also address science standards.

1. Grades K–3. 1. Artistic Foundations 1. Demonstrate knowledge of the foundations of the arts area. Music. 0.1.1.3.1. Identify the elements of music including melody, rhythm, harmony, dynamics, tone color, texture, form and their related concepts.





This project is made possible  
in part by the Minnesota  
Legacy Amendment's Arts and  
Cultural Heritage Fund.



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